## MISSOURI DAYS MARCHING FESTIVAL

## DRUMLINE COMPETITION FORMAT

The following format outlines the guidelines to be observed by **ALL** participating drumlines.

- 1. Missouri Days Marching Festival will use MSHSAA guidelines.
- 2. A Drumline will be permitted to move from their entering class to a class with higher enrollment, but not to a class with lower enrollment.
- 3. Each drumline must have a minimum of four members to compete.
- 4. Each drumline will perform with percussion instruments only. The use of a horn line or instrumental accompaniment will not be permitted. The only non-percussion instruments considered acceptable are the traditional rhythm section instruments such as bass, keyboard, and guitar. Violation of this rule will result in a 10-point deduction from the music score.
- The competition area will be a regulation basketball court, with bleachers along one side. Each drumline will enter from the commons area and exit through the doors into the courtyard.
- 6. For safety and as a courtesy to the performing groups, we ask that spectators (parents/directors/sponsors/students, etc.) NOT stand along the end line walls in the gym or block the entry/exit corridors for the performing groups. Please help us with crowd control by encouraging your followers to honor these requests.
- 7. You will be directed to the performance area from the warm-up area. After set up of equipment has taken place, section members should re-group by the competition entry point. Wait until you have been told by the event monitor the judges are ready. You will be advised when entry onto the floor can be made.
- 8. <u>In order to protect the gym floor</u>, please use caution in placing and removing equipment. Students generally should know to lift timpani pedals, etc. when moving, but parents and other helpers may not.
- 9. Please make your entrance on a click. You may exit with full cadence if desired.
- 10. Due to the time element, the event announcer will announce all drumlines. Information for this announcement will be taken from your Registration Form.

- 11. The competition will begin with the announcement of your drumline over the public-address system at your appointed performance time. After the competing unit has proceeded to their "ready" position on the floor, the announcer will say: "\_\_\_\_\_\_ High School, is your drumline ready?" A salute, call to attention, or other obvious acknowledgment of this question should be clearly made by the group's designated person. The announcer will then say: "\_\_\_\_\_ High School Drumline, you may enter the competition." The drumline should be prepared to immediately begin their show.
- 12. All classes will have 10 minutes. This means you have the allotted amount of time from the time you begin your entrance through the conclusion of your exit.
- 13. The total musical performance must be a minimum of 3 minutes.
- 14. A timer will be used. The judging will start when the first note is played or when the first step is taken.
- 15. The use of drill and visuals is permitted but NOT required. You are judged on your music performance only and must conform to the time limit.
- 16. Two judges will be used to evaluate each drumline. One will evaluate Musical Effectiveness; the other, Technical Effectiveness. Written and/or recorded comments will be given.
- 17. Three trophies will be awarded in each class as well as the Hannaford Sweepstakes Grand Champion (Overall highest multi-event cumulative score.) In the case of a tie, the tiebreaker will be the musical score.
- 18. The middle school gym will be available as a warm-up facility. Each group wanting to use this facility will be scheduled the same amount of time allotted in the performance for a "run through."